SONGHE 2006 SG SNOOKER OPEN

MAIN STAGE RULES & REGULATIONS

1. Schedule

- **Groups 1–8:** Wednesday, 4 November from 11:00 am.
- **Groups 9–16:** Thursday, 5 November from 11:00 am.
- **Pre-Quarter Finals:** Friday, 6 November from 2:00 pm.
- **Quarter-Finals and Semi-Finals:** Saturday, 7 November 12:00 pm (QF) and 5:00pm (SF).
- **Final:** Sunday, 8 November at 1:30 p.m.

2. Match Format

Group Stage — 3 players per group

- Round robin format.
- Best of 5 frames.
- The winner of each group will advance to the Pre-Quarter Finals.
- Group standing will be determined by the number of matches won, followed by the number of frames won.
- If all scores remain tied, the match shall be decided by a sudden death blue ball shoot-out.
- The blue ball will be placed on its designated spot, and the cue ball may be placed anywhere within the “D”. Each player will take turn to pot the blue ball to the corner pocket based on a total of 5 shots each. The player with the most number of blue ball pots wins. If still tied after consecutive pots, each player will continue to take turn to pot the blue ball until 1 player misses. The player that misses loses the match.
- The winner will qualify for the Pre-Quarter Finals.

Pre-Quarter Finals to Semi-Finals

- Knockout format.
- Best of 7 frames.

Final

- Best of 9 frames.

3. *Foul and Miss* Rule

- The *Foul and Miss* rule shall apply without limit in accordance with the international ACBS rules and ascertained by the match official.

- The “2 times” *Foul and Miss* rule shall not apply during the Main Stage.

4. Main Stage Dress Code

- Shirt: Plain, single colour, long sleeved shirt with the cuffs buttoned.
- Trousers and footwear: Dark coloured dress trousers and dress shoes.
- From Quarter-Finals onwards: A waistcoat (vest) is mandatory. Bow tie is optional.

5. Match Start and Walkover

- A player who is not ready at the scheduled match start time shall concede 1 frame, as determined by the match official or chief referee.
- If the player is still not ready after 10 minutes from the scheduled match start time, the match official shall award a walkover to the opponent.

6. Time-Outs and Breaks

- Each player is entitled to 1 time-out per match to be taken between frames only.
- A time-out must not exceed 7 minutes.
- Exceeding 7 minutes will result in the loss of one frame. At 14 minutes, the penalty increases to 2 frames, with 1 additional frame forfeited for every further 7-minute delay thereafter.
- A player may request for a toilet break, subject to the referee’s approval.
- Toilet breaks must not be used for smoking or communicating with others. Any breach will result in immediate disqualification.

7. Professional Conduct and Integrity

- Players must uphold high standards of professional conduct, sportsmanship and personal integrity throughout the match.

8. Changes to the Draw and Schedule

- The Tournament Committee reserves all rights and may at its sole discretion amend the draw or match schedule without prior notice.